

The Use of Educative Game Tools (*Meronce Lego*) to Support the Motor Development of Preschool Children at TA Pesan Ibu

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Abstract

Pre-school period is the stage of development of children aged 3-6 years where at this age children will learn to interact with other people. Educational Game Tools (APE) are all forms of games designed to provide educational experiences or learning experiences to the players. Message Mother Kindergarten is one of the places to stimulate the development of preschool-aged children, however APE in the form of Meronce Lego available at schools is still not optimal where the availability of educational game tools itself does not match the number of children so there is a need for additions and understanding to improve children's development and Children feel bored with monotonous games. The solution that will be provided is to provide training in the Selection of Educational Game Tools (APE), Assistance explaining the uses and functions of Educational Game Tools (APE) and Promotion of Educational Game Tools (APE). The output target to be produced is in the form of activity videos which are published via YouTube with the link: <https://youtu.be/ZISk0JYROWE>. All students can play Meronce Lego happily with their friends. Thus the TA teacher, especially the TA Pesan Ibu, can introduce educational game tools such as lego meronce which is appropriate for one of the lessons in the classroom so that children don't feel bored with this type of game. Students play the lego meronce game so that it can improve children's motor development.

Keywords: APE, Meronce Lego and Motorik

INTRODUCTION

Pre-school period is the stage of development of children aged 3-6 years where at this age children will learn to interact with other people. Play activities (learning) is the world of children. At this preschool age, children really need tools to play in developing their abilities, according to what they see, experience in everyday life in the environment around them. When playing, children will feel happy and this will make the child's brain growth increase perfectly, making it easier for children to do learning. Educational Game Tools (APE) are all forms of games designed to provide educational experiences or learning experiences to the players, including traditional and modern games that are given educational and teaching content (Syamsuardi, 2012).

The role of Educational Game Tools (APE) in providing learning to preschool-aged children is very much needed as a messenger from several sources to the recipient of the message. Educational game tools used should be able to support children's development. The motor development achieved by preschoolers is divided into two, including fine motor development and gross motor development. Must motor is an aspect related to the child's ability to observe something, make movements that involve certain body parts, is carried out by the cerebellum and requires quick coordination, while gross motor is an aspect related to movement and body posture. Educational game tools using color balls are one of the game tools that can improve children's gross and fine motor skills (Halimsyah, 2008).

TA education is the spearhead and facilitator in learning. At the time of learning TA teachers should have and provide APE to be used to meet the instinctive needs of play in children. The TA period is the golden age, where the development of intelligence during this period occurs when physical and psychological functions are matured that are ready to respond to the

stimulation provided by the environment, so that there is a need for educational game tools in the TA environment. TA Message Ibu is one of the places to stimulate the development of preschool-age children, but the available APE is still not optimal where the availability of educational game tools itself does not match the number of children so there is a need for additions and understanding to improve children's development, using APE is expected to optimize child development according to age and level of development. Thus TA teachers, especially TA Pesan Ibu, need to introduce educational game tools that are appropriate to the theme and sub-themes so that children feel happy and not bored. The way the teacher plays the available educational game tools must also be creative so that children are interested in learning.

METHOD

This educational activity was carried out at the Pesan Ibu TA, the participants in this activity were the children of TA A and TA B. The place used was the Classroom. The implementation time is May 26, 2023. The stages of activities carried out in the educational activity process are: the Preparation Stage and the activity evaluation stage. The initial steps taken were to conduct a survey of the activities at TA Pesan Ibu, prepare Meronce Lego game tools and make a progress report on community service activity plans. The evaluation stage of this activity is that students play the Meronce Lego game so that it can improve children's motor development.

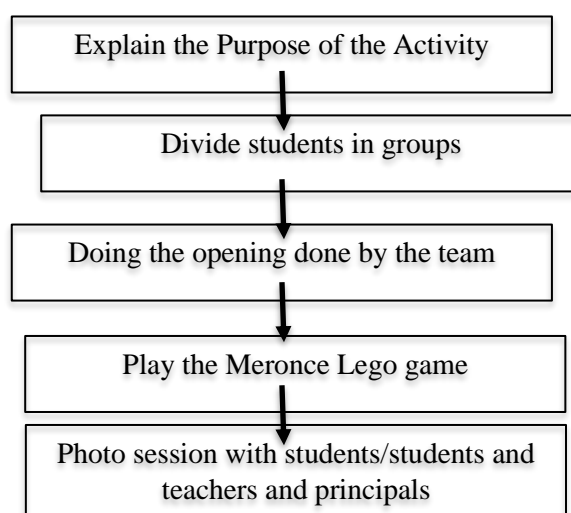


Figure 1. Method

RESULT AND DISCUSSION

This community service activity was carried out at the Pesantren TA, the Capital City of Malang. The activity was carried out on Friday, May 26 2023. The community service was carried out by lecturers and students at Tribhuwana Tunggal University, nursing study program. This dedication should be carried out to provide games that can stimulate children's motor skills such as the Meronce Lego game.

The implementation of activities for students at Pesan Ibu TA by providing Meronce Lego games can run well and there are no obstacles in accordance with the initial plan for the preparation stage of the activity. Documents when explaining the purpose of implementing activities can be seen in Figure 2 below:



Figure 2. Explanation of Activity Objectives

Before the game activities, students are formed in small groups so as to facilitate playing activities. Documents when students form groups can be seen in Figure 3 below:



Figure 3. Students are divided into small groups.

Then the students played the Meronce Lego game happily. Documents when students play can be seen in Figure 4 below:



Figure 4. Students playing Meronce Lego

All students at the end of the activity can see the results of their work. Documents when students view their work can be seen in Figure 5 below:



Figure 5. Students can see the results of their work while playing Meronce Lego



Figure 6. students and teachers picture



Figure 7. Giving a memento to the school principal

During the activity there are no significant obstacles so that it can run according to the agreement that has been determined with the school and all students can take part in the Lego Meronce game until the allotted time.

CONCLUSION AND RECOMMENDATION

Pre-school period is the stage of development of children aged 3-6 years where at this age children will learn to interact with other people. Educational Game Tools (APE) are all forms of games designed to provide educational experiences or learning experiences to the players. All students can play Meronce Lego happily with their friends. Thus TA teachers, especially TA Pesan Ibu, can introduce educational game tools such as lego meronce which is appropriate for one of the lessons in class so that children do not feel bored with this type of game. Students play the lego meronce game which can increase development

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